

**Amendments to the Drawings:**

The attached sheet of drawings includes changes to Fig. 46. This sheet replaces the original sheet.

FIG.46

## NAVIGATION DATA NVT1

OBJECT TABLE

INDEX	TYPE	X	Y	HANDLER	NORMAL CONDITION	FOCUS CONDITION
0	BUTTON	500	200	0	0	1
1	BUTTON	500	400	1	2	3
2	BUTTON	500	600	2	4	5

HANDLER DEFINITION TABLE

INDEX	INSTRUCTION (SCRIPT)
0	<p>If MODE=REPRODUCTION  then get_record_time Tr  get_current_time Tc  If Tc-Tr&lt;10800  then send_string(Index0, Index2)  endif  If MODE=RECEPTION OR RECORDING  then send_string(Index0, Index2)</p>
1	<p>If MODE=REPRODUCTION  then get_record_time Tr  get_current_time Tc  If Tc-Tr&lt;10800  then send_string(Index1, Index2)  endif  If MODE=RECEPTION OR RECORDING  then send_string(Index1, Index2)</p>
2	goto_contents (Index1)

HIPER LINK TABLE

INDEX	VIDEO	AUDIO	NAVIGATION DATA
0	0X0096	0X0098	0X0092
1	0X0097	0X0099	0X0093

BITMAP TABLE

INDEX	DATA (BITMAP DATA)
0	ORDER FROM OSAKA CENTER
1	ORDER FROM OSAKA CENTER
2	ORDER FROM TOKYO CENTER
3	ORDER FROM TOKYO CENTER
4	GO TO CLOTHING SHOP
5	GO TO CLOTHING SHOP

CHARACTER SEQUENCE TABLE

INDEX	CHARACTER SEQUENCE
0	06-6368-XXXX
1	03-1234-XXXX
2	PRODUCT CODE:A-395